This document describes the audit of the Tornado Farm smart contracts performed by ABDK Consulting.

1. Introduction

We’ve been asked to review the Tornado Farm smart contract and circuits given in private files. We have found several important issues, which were fixed, and some smaller ones, some of them were also fixed in the final version.

2. Farm.sol

In this section we describe issues found in the Farm.sol.

2.1 Fixed Moderate Flaws

This section lists moderate flaws, which were found in the smart contract.

1. **Line 142**: it is not ensured that the rate for the given instances exists. If such a rate doesn't exist, `args.rate = 0` will pass.

   **Resolved as**: Added a new data structure.

2. **Line 171, 218, 221**: returned value is ignored. By the EIP-20 standard, the token operations may return ‘false’, and a caller must be able to handle this in certain circumstances.

   **Resolved as**: fixed.
2.2 Fixed Minor Issues

1. **Line 100-101**: passing a single array of the structures with two fields would be cheaper and would make the length check unnecessary.

2. **Line 123**: passing an array of structs wrapping bytes and RewardArgs would make the code more readable and probably more efficient:
   
a. struct RewardProofAndArgs {
   b. bytes [] proof;
   c. RewardArgs args;
   d. }
   
e. function batchReward(
   g. RewardProofAndArgs[] calldata rewardProofsAndArgs)

3. **Line 125**: decoding all elements at once as an array of structs would be more efficient:
   
a. struct RewardProofAndArgs {
   b. bytes [] proof;
   c. RewardArgs args;
   d. }
   
e. function batchReward(
   g. bytes calldata rewardArgs) external {
   h. RewardProofAndArgs [] memory rewardProofsAndArgs = abi.decode
   (rewardArgs, (RewardProofAndArgs[]));

4. **Line 174-177, 224-226**: logging four events (AccountCommitmen, AccountNullifier, RewardNullifier, AccountData) for a single operation looks cumbersome. Binding these events together later could be hard, as there is no single key that could be used for this. Consider logging a single Reward event with all necessary information. Also true for the next three events: AccountCommitment, AccountNullifier, AccountData.

5. **Line 274**: the cutFirstByte name is confusing as the function returns the same number of bytes as passed as an argument. Consider renaming to something like zero leading byte or changing return type to bytes31. In the latter case the function could be implemented as bytes31(source << 8).

6. **Line 286-294**: the loop could be simplified if currentAccountRootIndex would not wrapped.

7. **Line 344-346**: the code would be simpler and probably more efficient if index would not be wrapped:
   
a. accountRoots [nextAccountRootIndex++ % ACCOUNT_ROOT_HISTORY_SIZE] =
   root;
   
c. Then account root check would looks like this:
   
e. uint i = currentAccountRootIndex;
   f. uint j = i > ACCOUNT_ROOT_HISTORY_SIZE ? i - ACCOUNT_ROOT_HISTORY_SIZE : 0;
   g. while (i --> j) {
   h. if (accountRoots [i % ACCOUNT_ROOT_HISTORY_SIZE] == _root) returntrue;
   i. };
   j. k. return false;

8. **Line 268**: probably the setRate function should emit some event.
9. **Line 1**: Pragma Solidity version should be ^0.5.0 according to the common best practice, unless there is something special about this particular version. Also, the mainstream version is not 0.6.x, and 0.5.0 is legacy. Consider upgrading to 0.6.x.

10. **Line 14**: the next variables are unused:
   a. deposits
   b. withdrawals

11. **Line 240**: the depositRoot and the withdrawalRoot value was already read from the storage in the previous line. Consider reading once and caching in a local variable.

12. **Line 231**: the _depositRoot parameter should be renamed to the _newDepositRoot for clarity.

### 2.3 Unfixed Minor Issues

This section lists suboptimal code patterns, which were found in the smart contract.

1. **Line 32-34**: these parameters should be indexed: index, instance.

2. **Line 68, 85, 86**: there should be uint248 type.

3. **Line 71, 87**: there should be bytes31 instead of bytes32.

4. **Line 115**: there is no check for the case when values of the _instances array are unique. The rate could be overridden in this line.

5. **Line 138, 192**: the extDataHash argument is redundant and can be computed right in the line. Also, the cutFirstByte (keccak256 actually calculates a custom 252-bit hash function. Consider implementing this custom hash function as a separate Solidity function. Something like this:
   a. function keccak252 (bytes memory data) public pure returns (bytes31) {
      c. return bytes31 (keccak256 (data) << 8);
   d. }

6. **Line 141, 195, 196**: changing type of the fee and the amount to uint248 would make the args.fee < 2**248 check unnecessary. Also, the 2**248 should be a named constant.

7. **Line 142**: probably, the rate parameter is redundant and should be taken from the rates[] directly.

8. **Line 169**: the treeUpdateArgs.newRoot value may be zero in some cases. Probably not when args.account.inputRoot != getLastAccountRoot(), but though. Consider adding an explicit check to ensure that zero value will never be used as account root.

9. **Line 124**: the treeUpdateArgs.newRoot value may be zero in some cases. Probably not when args.account.inputRoot != getLastAccountRoot(), but though. Consider adding an explicit check to ensure that the zero value will never be used as account root.

10. **Line 230**: the values of the _previousDepositRoot and the _previousWithdrawalRoot parameters are ignored in case the _deposits and the _withdrawals are empty. Consider checking that in such cases both, the _previousDepositRoot, the _depositRoot and the
1. **Previous Withdrawal Root**:

   - `previousWithdrawalRoot` and `withdrawalRoot` are the same as the current deposit root.

2. **Line 281**:

   - The `isKnownAccountRoot` function wastes a lot of gas. Since the root index in the history array is fixed and known, it can be simply passed to this function as a separate argument.

3. **Line 313-315**:

   - a. The `treeUpdateArgs.oldRoot == getLastAccountRoot()` implies that the `oldRoot` parameter is redundant.
   - b. The `treeUpdateArgs.leaf == commitment` implies that the `commitment` argument is redundant.
   - c. The `treeUpdateArgs.pathIndices == currentAccountIndex` implies that the `pathIndices` is redundant.

## 3. Reward.circom

### 3.1 Fixed Major Issue

It is not guaranteed that the withdrawal block is later than the deposit block. As a result the following attack is possible:

1. Alice deposits to Tornado with commitment $C = H_P(n_n, s_n)$ in block $B_1$.
2. Alice withdraws with nullifier hash $N_n = H_P(n_n)$ in block $B_2$.
3. Alice deposits to Tornado with commitment $C' = H_P(n_n, s'_n)$ in block $B_3$.
4. Farm owners add these deposits and withdrawal to the Farm contract.
5. Alice provides a proof of reward using $C'$ as alleged deposit and $N_n$ as alleged nullifier hash of this deposit. This is possible since $C'$ uses the same nullifier as in $N_n$.
6. However, the reward equation now contains negative value $r(B_2 - B_3)$.
7. If $v_I$ is zero, the equation underflows and output value becomes very big, but likely under $2^{248}$ for reasonably high $rates$ or hundreds of blocks between $B_2$ and $B_3$.
8. Alice drains the farm.

Note that there is no range check on the `rate` parameter either.

**Resolved as**: explicit range check is added on the rate parameter and on the difference between the withdrawal and the deposit blocks.

### 3.2 Fixed Minor Issues

1. `depositCommitment` parameter is redundant as it can be calculated directly from `noteSecret` and `noteNullifier`.
2. `withdrawalNullifier` parameter is redundant as it can be calculated directly from `noteSecret` and `noteNullifier`.

**Resolved as**: redundancy removed.
3. How is the big input parameter for `main` computed? CIRCOM doesn't have named constants, but it may have constant functions, so consider extracting this value to a constant function

Resolved as: comment added.

3.3 Unfixed Minor issues

1. inputRoot better named oldRoot.
2. outputRoot better named newRoot.
3. On dummy constraints: on our understanding, optimizer cannot remove public input even if it is not used in any constraints, as the value of this input will anyway be supplied to verifier and will not be ignored by it. So, probably this is indeed redundant.

4. Summary

Based on our findings, major issues were fixed. The remaining issues have no impact on the security of the protocol, to the best of our knowledge.